Reception Long Term Plan 2017-18

		Autumn		Spring		Summer	
		1 (7 weeks)	2 (7 weeks)	1 (5 weeks)	2 (6 weeks)	1 (6 weeks)	2 (7 weeks)
	Themes	New Beginnings (4 weeks) Ourselves (3 weeks)	People Who Help Us (3 weeks) Festivals: Diwali, Eid Christmas (4 weeks)	Space (3 weeks) The Play Topic (2 weeks)	The play topic (4 weeks) Dinosaurs (2 weeks)	Mini beasts (3 weeks) Water and environment (3 weeks)	Traditional Tales (3 weeks) Pirates/Children's choice (4 weeks)
	Visits/Visitors			Queens 90th	Aliens love underpants day		
	Role Play Area	Kitchen, Vets, shops	Train station, hair dressers, doctors, bus, school	Dark den, dinosaur dig, museum Beach, weather station, under the sea	NASA station, Rocket, dressing like an alien, palace	Self-choice	Little bears cottage, pirate ship, self-choice
	SEAL themes	New Beginnings	Getting on & Falling Out	Going for Goals	Good to be me	Relationships	Changes
PSED	Making Relationships	 Aware of boundaries and behaviour expectations Adapt behaviour to different situations and changes to routines To recognise own feelings 	 Turn taking and sharing strategies To understand and follow rules 	 Tolerate delay To learn to control feelings by stopping and thinking 	 To recognise other's feelings Know that feelings affect others and understand consequences To talk about other's feelings 	 To work as part of a group To adjust their behaviour to different situations and change of routines in their stride 	
	Self-confidence & self-awareness	Can select and use activities and resources with help Welcomes and values praise for what they have done	Enjoy responsibilities for carrying out small tasks More outgoing to unfamiliar people and more confident in new situations Confidence to talk to other children when playing	Will communicate freely about home life and community Confident to talk to others about their own needs, wants, interests and opinions	Describe self in positive terms and talk about their own abilities Can say when they do or don't need help	Say when they like a particular activity better than others Encourage conflict resolutions through role play and discussions To select resources for activities they want to do	
	Managing Feelings & Behaviour	Can play alongside another child Can play with a group of children Keep play going by responding to what others say or do	Initiates play and conversation Shows friendly behaviour and begins to form friendships	Attends to and takes account of what others say Explains own knowledge and understanding Asks questions of others	Plays cooperatively Takes account of other's ideas when organising activities Develop friendships	Take steps to resolve	her's needs and feelings e conflicts with others romise)

	Listening &	• Listen to others 1:1 • Listen to stories.	Maintain attention & concentrate		Maintain attention & concentrate		
CAL	Attention	when conversation interests them.Focus attention on carpet.	Follow simple instructions	 Identify characters in stories. Join in with repeated refrains 	 Recall main events in stories. Anticipate events in stories. To use story maps for retelling 	 Recalls beginning, middle and end of story 2-channelled attention 	 Recalls discussion, stories etc and revelvent comments, questions or actions. 2 channelled attention
	Understanding	Becoming familiar with 1 step instructions	 Follow simple instructions. Respond to what, where, who questions 	 Begin to understand positional language. Begin to understand 'how' and 'why' questions. 	 Respond to 2-step instructions with positional language. Respond to 'how' & 'why'. 	 Understands humour Listens and responds to ideas expressed by others Follows stories with prompts 	 Respond to 'how' & 'why' questions about their experience or stories. Follow complex instruction.
	Speaking	 Use vocab focused on people and objects. In simple sentences. Ask simple questions (what, where, who) Connect ideas in talk. Speak with intonation. 	 Begin to use 'and' & 'because' to link ideas. Re-tell past events in order Explain what is happening & what might happen next. Ask questions & give explanations. Pretend objects stand for something else Use a range of tenses 	 Extend vocab by grouping, naming, exploring meaning & sounds Links statements and sticks to a main theme 	 Organise, sequence and clarify thinking Introduce narrative into play 	listener needs. • Using correct past, prese conversation with others	most information that the nt and future tenses in their as are connecting ideas or
Literacy	Reading	Look at books independently, turning pages and handling well. Listens to stories, joining in with repeated phrases. Show interest in print in the environment. Recognises their own name. Knows information can be relayed in the form of print.	Shows awareness of rhythm. Beginning to recall the story, describing the setting, events and main character. Print in English is read left to right. Linking sounds to letters. Hearing and saying initial. sounds in words.	Begins to segment and blend CVC, CVCC, CCVC words.	Vocabulary is influenced by experiences of books. Enjoys an increasing range of books. Use story maps to develop story language	Read simple sentences Use Phonic knowledge to decode words and read aloud. Read tricky words. Knows that information can be retrieved from books and computers.	Understand and talk to others about what they have read.

	Writing	 Describing what they have drawn/written Name writing Blendi words 	ng and words g initial s in words ing 2 letter words words words and captions	 Phonics phase 4 tricky words Continue a rhyming string Writing a simple sentence 	 Write sentences with punctuation To spell words with phonetic knowledge 	 Writing several sentences to retell a simple story. Use story maps to assist with sentence writing
Maths	Number	Recites and reads numbers 1-5 Uses number names correctly in play 1:1 correspondence to 5 Identify when totals of objects are the same	4 15-20	Begin to use a number line for addition and subtraction	1 more, 1 less Using a number line Estimating and checking Recording findings (when estimating) Doubling and halving	Revising ELGs
hs	Shape, Space and Measure	Name common 2D shapes Recognises similar shapes in the environment Making pictures with 2D shapes Introduce language for length and height (shorter, longer, taller) Name common and make re patter Positional lan top, under, betwee Compare heighter using a order accordin	epeating Properties of 3D shapes Solving problems with length Time Use positional language avier and scales and	Using everyday language related to time Order familiar time events Capacity. Introduce non-standard measures for length. Ordering objects by length, using language shorter, longer, medium length	Read o'clock and half past Understand features of a clock Name coins Use everyday language related to money Adds money	Creating and describing patterns. To describe the shapes. Solving problems relate to weight, size, capacity, money.
Understanding The	People & Communities	Talk about own family – home life, speci festivals Talk about past life – an event that happ weekend or in the week Learn about different occupations (people us)	similar to ened on Talk about past life – ev holidays or who help Talk about future events	- How they are different or o their peers ents that happened on their special events - Holidays, weekend, school tents.	Talk about how difference people in our Accepting of	communities.

	The World Talk about and ask questions about our environment. Talk and ask questions about the natural wold. (animals project) Look and describe plants, animals and objects, share their own knowledge, and what they have learnt about these areas.		Talk about why things happen and how they work Show care and concern for living things and environment		Developing an understanding of growth, decay and changes over time Knowledge where we will would find objects, materials, and living things.		
	Technology	 Learns to operate simple equipment. Shows interest in technological toys. 	 Naming parts of a computer. Developing mouse control 	Log on and log off	 How to select, complete and close a program. To select a program for a purpose 	 Using a keyboard (back space, space bar and typing words) Sources of information (incl. computers) 	 Use a search engine to find information. Explore different technology at home and at school. Making toys work.
	Moving & Handling Gross Motor/PE Lessons	 Walk downstairs carrying an objects Begins to handle large co 	Runs skilfully, negotiating space, adjusting speed & direction.	 Mount steps with alternate feet Can stand momentarily on one foot (balance) 	 Runs skilfully, negotiating/avoiding obstacles Catch a large ball. 	 Move in a range of ways negotiating space Shows good control in large movements 	
PD	Moving & Handling Fine Motor Health & Selfcare	blocks, 3D shapes etc)	 writing Holds pencil between thumb and 2 fingers. Show preference for dominant hand. Observes effects of activity on their bodies. Understands need for safety when tackling new challenges. 	 Greater control with scissors, using clockwise movements. Holds pencil near the point. Begin to use small construction Understands importance of a healthy diet, exercise, sleep and hygiene. Eats a varied diet and understands why this is important. Begins to dress independently 	 Uses pencil with good control Handles tools safely and with control Stores equipment safely Understands the importance of using equipment safely 	 Forms most Uses a pencil effectively. Practices keeping safe w Handles and stores tools and equipment safely. Dress self independently. 	Shows good control in small movements. Handles tools and equipment effectively. Can talk about ways to keep our bodies healthy. Can say how a healthy diet, sleep, hygiene and exercise helps our bodies stay healthy.

Exploring & using media & materials	Music: Join in with dance and ring games. Moves rhythmically. Tap out simple repeated rhythms. Make up own rhythms Sings familiar songs C&S: uses various construction materials. Begins to construct, stack blocks vertically and horizontally. Join pieces to build and balance. T&T: realize tools can be used for a purpose	Music: Imitates movement in response to music. Sings to self. Explores and learns how sounds can be changed D&T: Exploring colour and how colour could be changed. Explore what happens when they mix colour. Use drawn shapes to represent objects. C&S: to build with a purpose in mind using various resources. T&T: use tools and techniques competently.	C&S: Manipulate materials to achieve a planned effect. Begin to be interested and describe textures of things.	D&P: experiment to create textures. C&S: Manipulate materials to achieve a planned effect. T&T: Select resources and tools needed to join materials they are working on. Safely using, transporting and storing tools with a variety of materials and techniques.	Children sing songs, dance and experiment with ways of changing them D&P: understand that different media can be combined to create new effects. Captive experience and response with a range of media.
Being Imaginative EAD	RP&IP: Notice and imitate what they observe adult's doing.	Music: Begins to builds up a repertoire of songs and dances. Explores how different instruments sound. RP&IP: Uses resources to create props to support their play.	Creates movement in response to music. Uses movement to express feelings. D&P: create simple representations of events, people and objects. RP&IP: Play alongside others who are engaged in the same play	Makes up new simple song using know tune. Imitates new combinations of movement and gestures in order to express and respond to feelings, ideas and experiences. RP&IP: introduces a story line or narrative in their play.	Imitates new combinations of movement and gestures in order to express and respond to feelings, ideas and experiences. RP&IP: Plays co-operatively as part of a group to develop and act out a narrative. ELG: To use new knowledge in original ways to think of creations for use and purpose. To represent their own ideas, thoughts and feelings through design and technology in art, music, dance, role play and stories.